




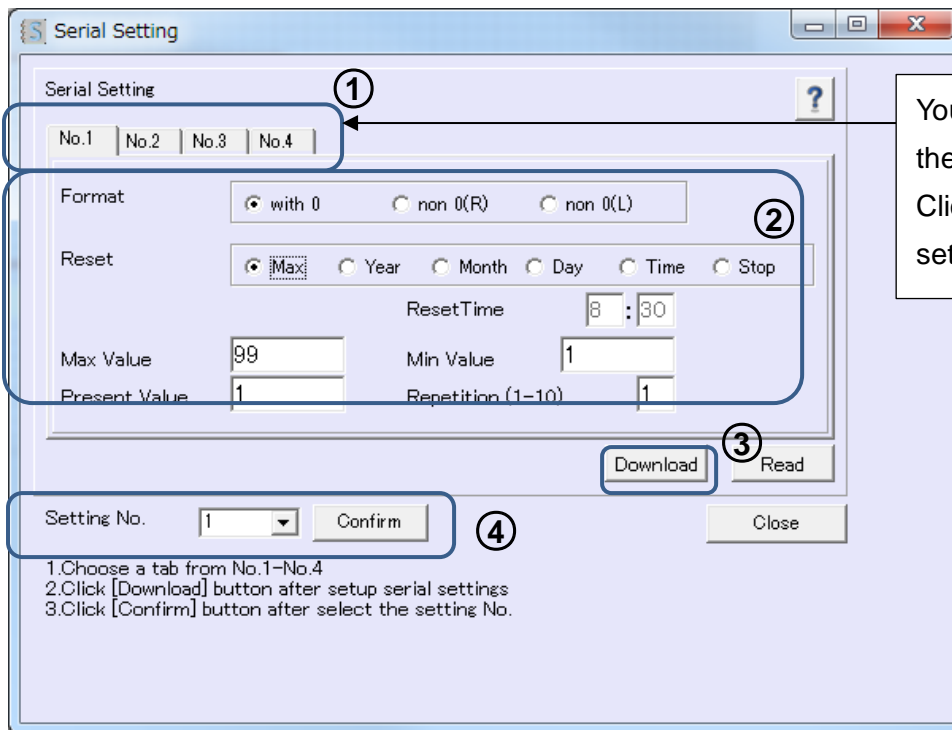


Serial Number Settings

Location	How to setup
Shape Icons	Click  or  or  +  and dragging to create a filed
Property	Click 



You can set 4 types of serial numbers in the controller, from No. 1 – No. 4. Click the tab of the number you want to set and input the settings.

Format	[with 0] Choose this if you want to write the number with appended zeros, like this : 0001.
	[Non 0(R)] Choose this to leave off of the zeros when marking, like this ____1. The numbers will be right justified.
	[Non 0(L)] Choose this to leave off of the zeros when marking, like this 1. The numbers will be left justified.
Reset	Select the timing for resetting to the minimum value.
	[Max] Choose this to reset when the maximum value set is reached.
	[Year] Choose this to reset when the year changes.
	[Month] Choose this to reset when the month changes.
	[Day] Choose this to reset when the day changes.
	[Time] Choose this to reset when the time changes. Also input the [Reset time].
	[Stop] Choose this to stop when the maximum value set is reached A message is pop-up by using PC mode and alarm is ON by using MB mode.

Max Value	Set the maximum value for incrementing. This can be set up to a maximum of 99999999 (8 digits). Even if you don't intend to use the reset function, input numbers here to set the number of digits for the serial number.
Min Value	Set the start value for incrementing.
Present Value	Shows the current value for the serial number. This is particularly useful when sending files to the controller for marking.
Repetition (1-10)	Set the number of times to repeat the same serial number, like this 0001, 0001, 0001, 0002, 0002, 0002. This can be set from 1 to 10 times.

--- Instructions ---

1. Click the relevant tab and make the settings for each item.
2. Click **Download** to send the data to the controller.
3. Select the number you want to mark from the serial number settings pull-down menu, and click the **Confirm** button.
4. Return to the main screen, check the text, and commence marking.

When modifying data, repeat steps 1 to 4.